END TIME

Name:

Sex: Age:

Occupation:

Specialization:

HIT POINTS

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16
17	18	19	20

STR	_____	DEX	_____	INT	_____	Idea	_____
CON	_____	APP	_____	POW	_____	Luck	_____
SIZ	_____	SAN	_____	EDU	_____	Know	_____

Damage Bonus _____

SANITY POINTS & MENTAL HEALTH

1	2	3	4	5	6	7	8	9	10	11	12	13	14
15	16	17	18	19	20	21	22	23	24	25	26	27	28
29	30	31	32	33	34	35	36	37	38	39	40	41	42
43	44	45	46	47	48	49	50	51	52	53	54	55	56
57	58	59	60	61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80	81	82	83	84
85	86	87	88	89	90	91	92	93	94	95	96	97	98

Fobias:

MAGIC POINTS

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16
17	18	19	20

INVESTIGATOR SKILLS

- ☐ Archaeology (00) _____
- ☐ Architecture (00) _____
- ☐ Art/Craft (05): _____
- ☐ Astronomy (01) _____
- ☐ Bargain (05) _____
- ☐ Biology (00) _____
- ☐ Boating (10) _____
- ☐ Botany (00) _____
- ☐ Cartography (00) _____
- ☐ Chemistry (01) _____
- ☐ Climb (40) _____
- ☐ Computer Use (00)* _____
- ☐ Conceal (15) _____
- ☐ Credit Rating (15) _____
- ☐ Cryptography (00) _____
- ☐ Cthulhu Mythos (00) _____
- ☐ Demolitions (00) _____
- ☐ Dodge (DEX X2) _____
- ☐ Drive auto (20) _____
- ☐ Electrical Repair (15) _____
- ☐ Electronics (01) _____
- ☐ Fast Talk (05) _____
- ☐ First Aid (35) _____
- ☐ Forgery (05) _____
- ☐ Geology (01) _____
- ☐ Hide (10) _____
- ☐ History (20) _____
- ☐ Hypnosis (00) _____
- ☐ Jump (25) _____
- ☐ Law (05) _____
- ☐ Library Use (25) _____
- ☐ Listen (25) _____
- ☐ Locksmith (01) _____
- ☐ Low/Zero Grav. Op. (10) _____
- ☐ Martial Arts (01) _____
- ☐ Mathematics (10) _____
- ☐ Mech. Repair (20) _____
- ☐ Medicine (05) _____
  - ■ Space Medicine _____
- ☐ Military Science (00) _____
- ☐ Natural History (10) _____
- ☐ Navigation/Land (10) _____
- ☐ Navig./Sea-Air (10) _____
- ☐ Occult (05) _____
- ☐ Oper. Hvy. Mach. (01) _____
- ☐ Other Lang. _____
- ☐ Other Lang. _____
- ☐ Persuade (15) _____
- ☐ Pharmacy (01) _____
- ☐ Photography (10) _____
- ☐ Physics (01) _____
- ☐ Pilot Aircraft (00) _____
- ☐ Pilot OV (00) _____
- ☐ Pilot Shuttle (00) _____
- ☐ Planetary Engin. (00) _____
  - ■ _____
  - ■ _____
- ☐ Psychoanalysis (00) _____
- ☐ Psychology (05) _____
- ☐ Remote Vehicle Oper. (05) _____
- ☐ Science (00) _____
- ☐ Science (00) _____
- ☐ Signals (05) _____
- ☐ Sneak (10) _____
- ☐ Space Engineering (00) _____
  - ■ _____
  - ■ _____
- ☐ Spot Hidden (25) _____
- ☐ Surgery (00) _____
- ☐ Survival (10) _____
- ☐ Swim (00) _____
- ☐ Throw (25) _____
- ☐ Track (10) _____
- ☐ Tradecraft (05) _____
- ☐ Xeno-Archeology (00) _____
- ☐ Xeno-Biology (00) _____
- ☐ Zoology (00) _____

CHARACTER WEAPONS / ATTACK SKILLS

Name	%	dmg	attacks	range	ammo	HP	ammo cost	malf
☐ Fist (50%)	_____	1D3+db	1	touch				
☐ Kick (25%)	_____	1D6+db	1	touch				
☐ Head (25%)	_____	1D4+db	1	touch				
☐ Grapple (10%)	_____	N/A	1	touch				
☐ _____	_____	_____	_____	_____	_____	_____	_____	_____
☐ _____	_____	_____	_____	_____	_____	_____	_____	_____
☐ _____	_____	_____	_____	_____	_____	_____	_____	_____